

Faculty Senate Agenda
2/28/2020
1-2 pm
Room 114 Highlands College

- I. Welcome and Minutes (<https://www.mtech.edu/facultystaff/facultysenate/minutes/index.html>)

Approvals for February 14, 2020

Action Items

- II. CRC Approvals
- a. EELE 435 Course Revision SME
 - b. EELE Program Revision SME
 - c. EELE Humanities BGEN 363 SME
 - d. Civil Engineering Technology-HC
 - e. SAP Certificate- Student Recognition- CLSPS
 - f. BIT Rename- CLSPS
 - g. Nursing (Pre-Licensure) B.S. CLSPS
 - h. Stats minor proposal CLSPS
 - i. Mining Proposed Changes SME
 - j. Highlands Welding Program Changes

Informational Items

- III. Request for Faculty Participation in Advisory group for e-sports proposal

Discussion Items

- IV. Review of Faculty Senate Composition
- V. Activities and priorities for the upcoming year
- a. Faculty Satisfaction Survey
- VI. Other Items
- a. Teaching assignment process
 - b. Discuss what constitutes an action item, etc. on faculty senate agenda
 - c. Creating and filling of new positions

IV. Request for Faculty Participation in Advisory group for e-sports proposal

There has been some interest in building an esports program at Tech over the last few years. To respond to this interest we've been working on putting together a proposal for what this program and teams would look like, and it is very important to get faculty senate/faculty input. What I think would be very helpful is to have a small advisory group of (3) faculty that weighs in on all of the esports issues, from the development of the proposal to how to structure on campus competitions. These faculty would not necessarily have to be senators, but it would be helpful if they were willing to provide feedback to the senate (both good and bad).

It would be wonderful to have this group in place as soon as possible, and to help with decision making, I will attach a few articles related to college esports. Also, this week we asked students several questions via a qualtrics survey about an esports program. Whereas the responses are still coming in, I thought the following was very insightful about student interest:

#	Field	Choice Count
1	I'm not interested in participating in esports	29.96% 80
2	I'm interested in participating if I can fit training and travel into my schedule	42.32% 113
3	I'm interested in participating and will make time in my schedule	27.72% 74
		267

Please let me know if you have any questions. I hope you have a wonderful weekend,

sdr

S D Risser

Psychology

Montana Tech